Refaeli MA

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Principal Experience Designer | Design Manager

VERIZON | JUNE 2021 - PRESENT | REMOTE Experience

- Led design strategy for Verizon Home App, launched Aug 2024, scaling to 444k+ customers, 9.8M+ sessions, with 4.5 App Store and 4.2 Google Play ratings
- Owned authentication, setup, and notifications design, cutting "app unusable" tickets from 1,600+ to under 460 per release
- Built scalable design systems improving accessibility and velocity, partnered with product/engineering on 10+ releases, and mentored designers to raise craft standards

Lead Digital Product Designer

ICONMOBILE GROUP | DEC 2020 - MAY 2021 | REMOTE

- Directed UX for automotive clients (BMW, KIA, Peterbilt, Kenworth), delivering next-gen concepts, systems, and advanced interaction models
- Partnered with KIA UX to drive their next-gen concept and design system, raising design standards and practices across platforms
- Collaborated with stakeholders and mentored designers to align usability, innovation, and brand vision

Lead UI/UX Product Designer

Prismpop | AUG 2020 - NOV 2020 | REMOTE

- Led end-to-end design at startup founded by ex-TikTok leaders, reimagining social shopping via short-form video and community discovery
- Improved App Store rating 3.9 → 4.7, boosted web views 45%, and reduced task time 20%
- Partnered cross-functionally to define roadmaps and feature concepts, presenting directly to the CEO and driving end-to-end launches in a fast-paced startup

Lead UI/UX Product Designer | Unicorns & Unicorns

Senior Product Designer | Robert Half

Product Designer | Amazon, Monolo Design Studio

Product Manager | Anhua Golden Shield, Beijing W.A.S Technology

Education

ArtCenter College of Design | Bachelor of Science in Product Design PASADENA, U.S.

• Business Mentor at IFEL (Institute for Entrepreneurial Leadership)

Honors

- Career Coach at 4A's Foundation;
- Guest Speaker at ArtCenter College of Design | Product Design (2016-2017)
- A' Design Award Winner (2017 and 2022)
- European Product Design Award | Silver
- Featured at the 29th Annual ICFF NYC Show

Skills

Product Vision, Product Strategy, Roadmap & Systems Design, High-Impact Product Launches, Thriving in Ambiguity, User-Centered Design, Product Design, UX Strategy, Interaction Design, End-to-End Journeys, Information Architecture, Scalable Design Systems, Inclusive Design, Al-Driven Design, Design Leadership, Cross-Functional Leadership, Design Ops, Storytelling & Persuasive Communication, Success Metrics, Accessibility, Figma, Sketch, Adobe CC, InVision, Jira, Confluence, Agile Collaboration, Platform Standards, Front-End Feasibility